

# Slovak TV at the Beijing Olympic Games 2008

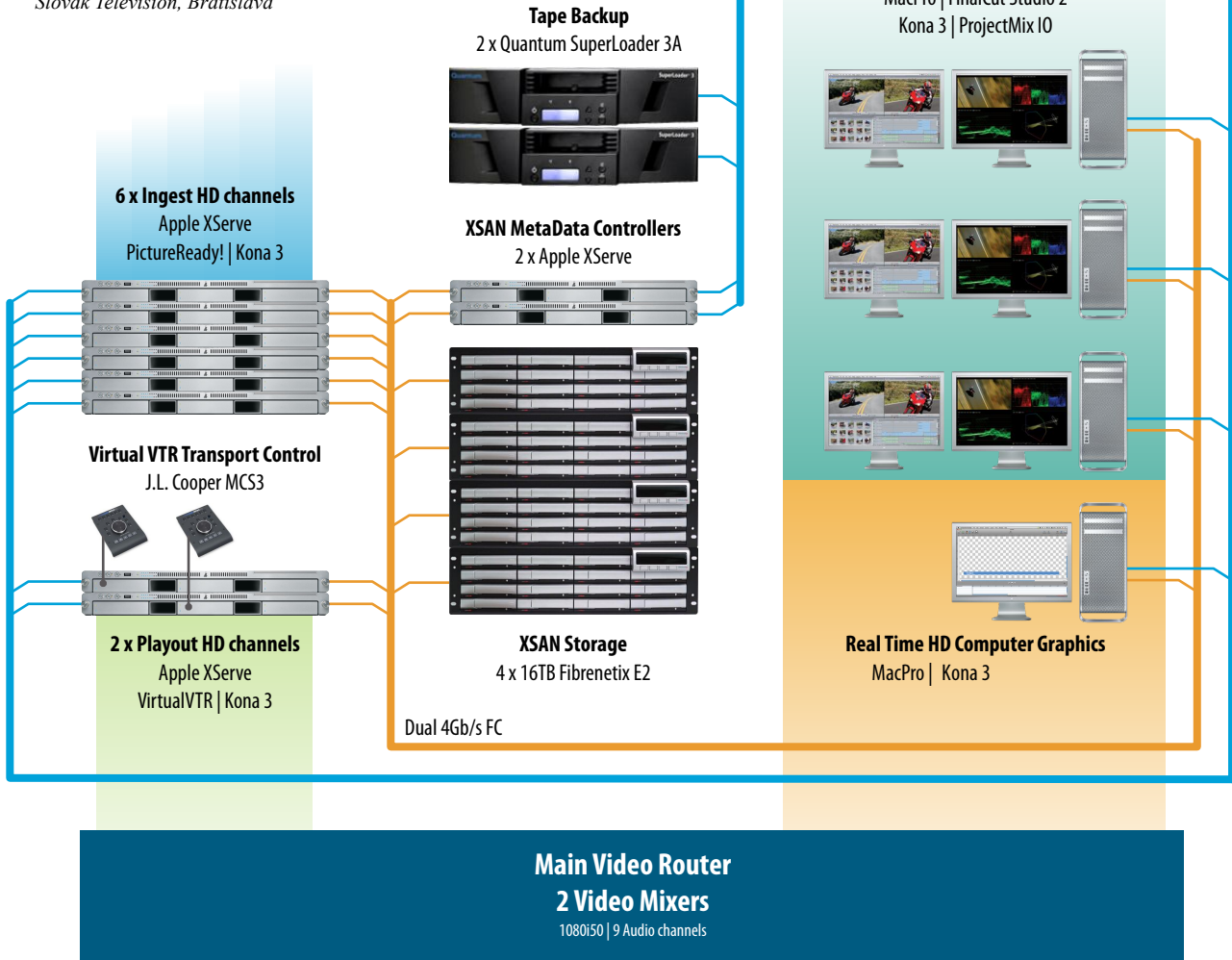


6 HD channel ingest | 2 HD channel payout | 1 HD CG | 3 HD nonlinear editing

*“When we specified the new system, we had the following requirements: multi-channel ingest in 1080i50 with the possibility of playing out material being ingested, multi-channel payout and graphics with great flexibility, verifiable and reliable editing system, central storage space with large capacity, reliability, simple management, and an acceptable price. The system proposed by SUNTEQ has met all our expectations during such a demanding event as the Olympic Games.”*

**Jozef Sedlák**  
Head of Technology Department  
Slovak Television, Bratislava

## Public and Private Ethernet Network infrastructure



### Vendors:

- AJA
- Apple
- Fibrenetix
- Gallery Software
- Gefen
- J.L. Cooper
- Linksys
- M-Audio
- QLogic
- Quantum

### Technical data:

- Ingest:** 6 independent Inputs: HD-SDI 1080i50 | 9 Audio Channels  
Output: HD-SDI 1080i50 | 9 Audio Channels and PAL Composite  
Codec: DVCPRO HD
- Playback:** 2 independent Outputs: HD-SDI 1080i50 | 9 Audio Channels  
Output: HD-SDI 1080i50 | 9 Audio Channels and PAL Composite  
Codec: DVCPRO HD
- RealTime HD CG:** Input: Graphic files / Templates  
Output: HD-SDI 1080i50 Fill & Key
- Storage:** 4 XSAN Volumes - all clients access  
10TB per volume
- Editing:** Final Cut Studio 2  
Production format: DVCPRO HD

System integration:



**sunteq**

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